

Blue Valley School District - High School Cheer Tryout Ballot - CHEERLEADER

Judging Scale - 1-5: 1 = POOR 3=AVERAGE 5 = EXCELLENT (Circle one score for each category)

Category / Candidate Number	#:
JUMP TECHNIQUE FOR TOE TOUCH: Pointed Toes, Height, Approach, Landing	1 2 3 4 5
JUMP TECHNIQUE FOR HURDLER: Pointed Toes, Height, Approach, Landing	1 2 3 4 5
STANDING TUMBLING OR PIKE JUMP OR DOUBLE TOE TOUCH : Pointed Toes, Height, Approach, Landing	1 2 3 4 5
CHEER TECHNIQUE - <u>MOTIONS</u> Sharp Motions, Placement, Wrists	1 2 3 4 5
CHEER TECHNIQUE - <u>VOICE</u> Volume, Pitch, Sharp, Crowd Involvement (Yelling for crowd involvement)	1 2 3 4 5
CHEER TECHNIQUE - <u>SHOWMANSHIP</u> Confidence, Energy, Presence, Skill Incorporation, Rushing Crowd	1 2 3 4 5
FIGHT SONG/BAND DANCE - <u>TECHNIQUE - MOTIONS</u> Sharp Motions, Placements, Wrists	1 2 3 4 5
FIGHT SONG/BAND DANCE - <u>SHOWMANSHIP</u> Confidence, Energy, Presence, Skill Incorporation, Rushing Crowd	1 2 3 4 5
DANCE TECHNIQUE - <u>RHYTHM:</u> Coordination, Ability	1 2 3 4 5
DANCE TECHNIQUE - <u>MOTIONS:</u> Shar Motions, Placement, Wrists	1 2 3 4 5
DANCE TECHNIQUE - <u>KNOWLEDGE & MEMORY:</u> Confidence, Energy, Presence, Skill Incorporation (No Guiding, No Delays, No Counting)	1 2 3 4 5
DANCE TECHNIQUE - <u>SHOWMANSHIP</u> Confidence, Energy, Presence, Skill Incorporation	1 2 3 4 5
SPIRIT: Smile, Energy, Confidence	1 2 3 4 5
OVERALL IMPRESSION: Presence, Ability, Skill	1 2 3 4 5
** BONUS - RUNNING TUMBLING 2-Back Handspring, 3-Multiples, 4-Hand Tuck, 5-Hand Layout/Full	1 2 3 4 5

Points: ____ / 70

Bonus: ____ / 5

TOTAL SCORE: _____